## Adult Softball Rules and Information

1. Season fee of $\$ 500$ per team. All teams must have a minimum of 8 players.
2. Field Dimensions will be 65 ft . bases and a 50 ft . pitching rubber. Ball size will be 11 in . for the Woman's League, 12in Balls for Coed, and Men's League.
3. 6 infielders and 4 outfielders will be used on defense. For Coed League: Two women must be in the infield and Two women in the outfield or vice versa. Batting order must be as followed:
a EX. Male, Female, Male, Female, Male, Female, Male, Female, Male, Male.
b If using two EP's.
i EX. Male, Female, Male, Female, Male, Female, Male, Female, Male, Male Female, Male.
c If team does not have 4 Females, team must take an out at bat each time the female comes up to bat in the line up.
4. Walk rule: If a male batter is walk, the female batter following him can walk too. The female has the option to take the walk have an at bat.
5. The league will be run as a $1-1$ count. This means that each batter will start with a 1 ball, 1 strike count and then regular softball rules apply. Each batter will be given two courtesy fouls, either a foul off the pitching screen or in foul territory. The third foul will result in an out.
6. PITCHER SCREEN: Pitching screen rules are as follow, if screen is used:
A. Every ball hit by a batter off of the screen will be a foul. Each batter is given two fouls. If a ball is hit off the screen after a batter has already hit two fouls, it is a dead ball out. B . The pitching screen must touch any part of the pitching rubber.
C. If a defensive player hits the screen, the ball will be considered live and no further ruling will take place.
7. One (1) extra player (EP) allowed on regular teams (Women's League or Men's League) or two (2) extra players (EPs) (one male and one female in Co-Ed) may be used. All players, eleven (11) or twelve (12), must bat and any ten (10) can play defense. Defensive positions may change, but not the batting order. Co-Ed teams must still abide by male-female alignment rules. Extra players are optional before each game if placed in starting lineup.
8. No designated hitter will be used.
9. A pitched ball must be delivered underhanded by the pitcher with a minimum arc of 6 ft . and with a maximum arc of 12 ft .
10. No leading off of bases, no stealing, no chopping down on the ball, and no bunting will be allowed.
11. Uniforms. All players should have matching jersey's with a number on the back. No one is allowed to wear steal spikes. No one is allowed to play bare footed.
12. Eligible players must be 18 or older by their first game of the season. They must live or work full time (30 hours) in Camden County.
a. Adding players: Any team may add players throughout the season. These players must remain on your roster for the remainder of the season.
b. No player may be on more than one roster.
c. Every roster must have at least 8 players
d. If a player moves or gets injured they may be removed from your roster by notifying the Athletics Coordinator by emailing (kkwilliams@camdepsa.com).
13. Forfeited games: A team must have at least 8 players to start a game. Team that do not have 8 players at or within 5 minutes of the scheduled start time will result in the following penalties 1-Minute Late=1-0 $\quad 2-$ Minutes Late $=2-0 \quad 3-$ Minutes Late $=3-0 \quad 4-$ Minutes Late $=4-0$ End of Game after 5 minutes, Final Score=4-0
Once a team has forfeit they may pick up players to play a scrimmage. The officials are not obligated to call a scrimmage. A scrimmage must be stopped when the next game time is ready. If a team forfeits three times without giving 24 hours advance written notice that team will be dropped from the league.
14. Teams having less than $\mathbf{1 0}$ players to play must take an out for any missing players.
15. Home team is the team listed first on the schedule..
16. Scorekeepers: must be provided by the home team. In the event the home team does not have someone to keep score and the visiting team has a scorekeeper then the home team will be reversed. Whichever team is keeping score for the game will be considered HOME team. Team lineups must be given to the scorekeeper 10 minutes prior to game time. The line up must consist of first and last names with jersey numbers. Remember the scorebook is the official record of the game. This is also proof someone played in the game.
17. A normal game will consist of six innings. A shortened game will be considered a completed game at start of the top half of the 4th inning or after $31 / 2$ complete innings are played if the home team is ahead.
18. The game time limit is $\mathbf{1}$ hour. (Drop Dead Time) When the hour is up the game is over. If at the end of drop dead time the game is tied. Play one inning of the Texas Tie Breaker, to break the tie.
19. Tie games: There will be one extra inning played at that time. Texas tie breaker, last out of the last inning goes to second base. After this one inning, if no winner has been determined then the game will end in a tie with the score being recorded as $1 / 2$ game won and $1 / 2$ game lost for each team. Each team should update themselves on this tied game procedure.
20. Game schedules will be emailed out before the first game. Games will begin the first week of June. Once schedules are finalized and given to the teams no games will be moved. Anyone needing to cancel must give us 48 hours notice.
21. Run rule: A game shall be considered complete after five (5) innings with ten (10) runs, four (4) innings with fifteen (15) runs, or three (3) innings with twenty (20) runs ahead.
22. Home Run Rule: Three homeruns per game will be allowed. Any additional home runs after reaching the maximum allowed at that time in the game, results in an "Out" for that batter.
23. EJECTIONS: A coach or player who is ejected from a game must sit out the remainder of that game and the next scheduled game for their team. Any player or coach who gets two ejections will not be allowed to play the remainder of the season.
24. Unruly behavior will not be tolerated. If there is a question or problem, the captain/coach only should call time out and calmly discuss the issue with the umpire. The BOSS on the field is the umpire. If a player or coach so much as touches an official in anger or threatens to do him/her bodily harm, they will be banned from the league and all PSA Athletics. Captains/Coaches are responsible for their players and their spectators.
25. Pitching Net: The first time a player hits the pitching net, it is a strike. The second time will be an automatic out.
26. Equipment: ONLY USA Softball slow pitch bats or ASA approved bats will be allowed. Make sure you have legal bats. No player can play without shoes (barefooted). No steel spikes or metal may be on the shoes.
27. Governing rules Local League, then ASA, USA Softball rules. Once the umpire takes the field he is in control of what happens on the field.
28. All practices must be scheduled with the PSA front desk. Fields are available but may not have the correct base length or fence length. There is a city curfew Monday thru Thursday of 10pm.
29. Dugouts: the only people allowed in the dugouts are the team players, the coach or manager. No spectators or children.

## 29. Courtesy Runners:

A. Unlimited courtesy runners are allowed each inning.
B. Any eligible player on the official line-up including available substitutes may be used as a courtesy runner.
C. A courtesy runner whose turn at bat comes while on base:
D. Effect: will be call out. The courtesy runner will be removed from the base and take their turn at bat.
30. No smoking, tobacco use, vaping, or alcohol of any kind is permitted on PSA property including in the dugouts or on the playing field before, during or after the game. No profanity at any time. No physical or verbal altercations will be tolerated. Violations will result in a player or fans dismissal from participating and/or attending league games. There is a Zero Tolerance policy in effect. One slip of the tongue sends you home.

